

# EXIT<sup>®</sup> THE GAME KIDS



Varis the Raven



## Midnight Spooktacular

For 1 - 4 children, ages 5 and up

**CAUTION:** Do not yet take a closer look at the playing materials (cards, answer disk, etc.)! First, read the rulebook **together out loud** and carefully follow all of its instructions.

### What's the game about?

"Well hello there? Who are you? Are you here to help me?" You look around a little confused - just a moment ago you were in your bedroom and now you are standing in the middle of a forest and a girl is looking at you expectantly. "By the way, I'm Vicky and I'm super excited because tonight a Halloween party is taking place at Shudderstone Castle! But in order to be able to celebrate, I need a very specific costume, and I have to solve riddles set by my spooky friends ... but I can't do it alone ...", Vicky looks at you sadly. You look back at her encouragingly and smile. Vicky jumps up and down excitedly. "Do you want to help me? Really? I'm so happy about that! Let's get riddling!"



**Vicky's friends present you with six different riddle tasks.** You will try to solve the riddles together and pick an item of clothing for each riddle solved. Let's riddle up a spooktacular costume for Vicky!



Twitch the  
Rat



# Game materials

19 Items of clothing

6 Costume cards

1 Frankengirl Vicky



16 Strange items:

5 Landscape pieces

1 Hole card

1 Cabinet card

9 Ladder pieces

1 Hidden object poster

1 Answer disk

36 Riddle cards

Six of each type of riddle:

Blue, pink, yellow, purple,  
green and orange



## Game setup

### Before the first game:

Carefully remove all items from the **die-cut boards**.

Also remove all stars from the hole card, you don't need them. Now unpack the **riddle cards**.

### Before each game:

Place the **items of clothing** in the large compartment at the bottom of the box.

This is the wardrobe belonging to the spooky friends. Next to the box, place **Frankengirl Vicky** and the **costume cards**. Shuffle the costume cards well and **reveal the top card**. It will show you how to dress Vicky up during this game. Collect the **ladder pieces** on the **cabinet card** and place them on the edge of the table along with the remaining **strange items** and the **answer disk**.



Sort the **riddle cards** into six piles according to colour. Thoroughly shuffle each pile. Then, draw one card from each pile and place the six cards face down next to one another in the middle of the table. We recommend playing the first game (round of 6 riddle cards) in the order shown here. Keep the rest of the cards at the edge of the table.



## Gameplay

**Each game is made up of six riddles.** Each of the six riddle cards presents a new riddle. You can recognise **the different types of riddles** by the **symbols** and **colours** on the backs of the cards.

Mary the Scary Doll



**Here are the six different types of riddles:**



Star riddles  
(blue)



Mixed up  
riddles (pink)



Ladder riddles  
(yellow)



Landscape  
riddles (purple)



Conga riddles  
(green)



Hidden object  
riddles (orange)

*You will find the detailed explanations of the different types of riddles on page six of this rulebook.*

Before you start riddle solving, look at the **revealed costume card**. **Vicky wears six different items of clothing** for her costume. You will find the items of clothing in the wardrobe. During the course of the game, for **every riddle you solve, you will receive a costume item** that you can place on Vicky. **Take note of what Vicky is wearing on the costume card, then turn the card over before you start the first riddle.** Only at the **end of the game** do you compare the clothes you dressed Vicky in with the costume card and see whether you were able to remember everything.



## How to solve a riddle:

To start a riddle, turn over one **riddle card** and work together to solve it. **The answer** to the riddle will always consist of **three different spooky friends**.

Once you have found the answer, enter the three answer friends on the **answer disk**.

Here's how:





The **outer disk** shows the six different types of riddles with the matching riddle symbols and colours. \_\_\_\_\_

**On the three inner disks**, you can see 18 of \_\_\_\_\_ Vicky's friends'. Find the colour and the riddle symbol of the current riddle card, **then turn the disks so the three answer friends are under the matching riddle symbol**.

Slimey the Goo Monster



### Example:

As the answer to the  riddle you found the spooky friends ,  and . You now place these three answer friends under the matching riddle symbol on the answer disk.



**Once you have entered your answer, turn the answer disk over.**

On the back you will see a small window. This is where you can check whether your answer is correct or not.



### → Is your answer correct?

If so, you will see a **green coat hanger** in the window on the **back of the answer disk**.



Hershel the  
Zombie

As a reward, you may now choose one item of clothing and place it on the picture of Vicky. Try to remember what Vicky was wearing on the costume card.



### → Is your answer incorrect?

If so, you will see a red X in the window on the back of the answer disk. Check again to make sure you entered your answer under the correct riddle symbol, and that all of the answer friends are correct. If you still get a red X on the back after making any adjustments, you will not be allowed to take an item of clothing this round.

*Would you like to know the answer to a riddle?  
You will find them all on page 11 of this rulebook.*



*Jacko the Pumpkin*

## When does the game end?

The game ends as soon as you have solved all six riddles. You may now turn over the costume card. Compare the costume you chose for Vicky with the costume she is wearing on the costume card. Does Vicky look the same? Amazing! Then she can go to the party looking spooktacular.

Are up to two of your items of clothing wrong or missing? No problem! The friends overlook it this time.

If you are missing more than two items of clothing or have chosen more than two wrong items, unfortunately Vicky won't be able to go to the party this round ... just start a new riddle round and try your luck again!



*Moony the werewolf*

spooktacular!  
Let's head to  
the party!



# The six types of riddles:



## Star riddle (blue)

You will also need: Hole card

The spooky friends have hidden in a meadow. But you can easily find three of them in the starlight.

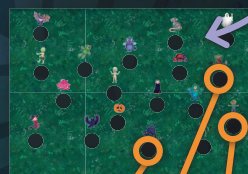
On the riddle card you can see a starry sky. Look closely.

Three of the stars shine brighter than the others and form a connected constellation.

Now look at the hole card. On the front you can discover the same sky as on the riddle card. However, where stars are depicted on the riddle card, the hole card has holes!

Find the three holes on the hole card which belong to the constellation of the riddle card and place your fingertips on the holes.

Then turn the hole card over and look at the back. There is a spooky friend hiding by each of your fingers. These are your three answer friends.



## Mixed up riddle (pink)

The spooky friends had some fun and really mixed things up.

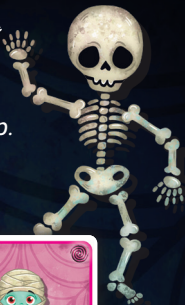
Can you tell them apart? You discover a **spooky friend** on the riddle card. **But hang on!** This friend looks rather odd.

Elements of two other spooky friends have been mixed into the picture.

Can you figure out which ones are included? If so, then you will know the three answer friends.

**Tip:** All 18 friends are hidden in their normal form on the sides of the bottom of the game box. Simply compare them with the riddle card.

Leonard the skeleton



Watch out: The explanation of the riddle tasks continues on the next page.

Spiky the Vampire



sukie the cat





## Ladder riddle (yellow)

You will also need: Cabinet card and nine ladder pieces

Help the spooky friends collect items from the shelves.

Look at the **object** shown on the riddle card. The spooky friends want to **collect it off the shelf**. Find this object on the cabinet card first.

You will also discover five of the spooky friends on the riddle card. They indicate which ladder parts you need in this round. Find the five ladders showing these five friends. You don't need the other ladders in this game round.

To reach the item on the shelf, you can only use three of the selected ladders. Now figure out which three ladders you must balance on top of each other to get from the **bottom of the cabinet to the red line below the object**. This is how you will be able to discover the three answer friends.

**Important:** If the ladders together are too short or too long, you won't be able to reach the object.







## Landscape riddle (purple)

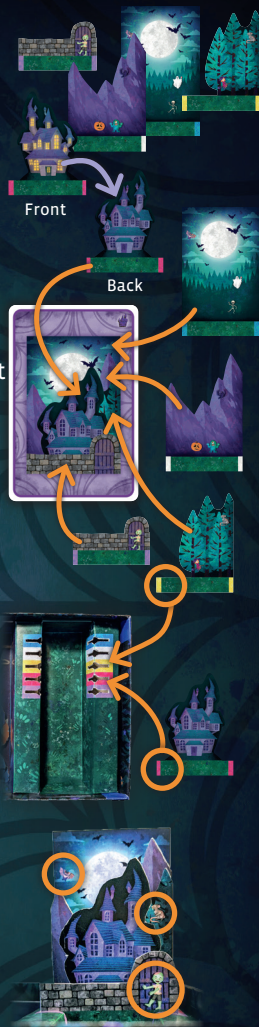
You also need: Five landscape pieces and the box bottom insert

The spooky friends are really looking forward to the party. Which three friends will arrive at Shudderstone Castle first?

On the riddle card you can see a landscape. Now it is your task to recreate it. The landscape is composed of **five parts** and you have five landscape pieces. Each landscape piece has a front and a back. Take a close look at the assembled landscape on the riddle card and **decide for each piece which side you need to use** to recreate the landscape on the riddle card.

Firstly, **place the landscape pieces one after the other into the right side of the box bottom insert**. The landscape pieces have coloured stripes at the bottom. You will find the same stripes in the slots on the box bottom insert. This way you can easily assign the pieces and insert them as straight as possible.

Begin with the largest piece where you see the moon. Finally, insert the piece with the wall. **Have you put all the pieces in? Then place the box on the table so that you can see the landscape clearly. Now sit down so that the tip of your nose touches the edge of the table and look straight at the landscape.** Then you see your three answer friends.



**Tip:** Inserting the first landscape piece can be a little difficult. Gently push the right side with the slots to the right – this will give you a little more space to insert.



## Conga riddle (green)

Twiggy the Scarecrow

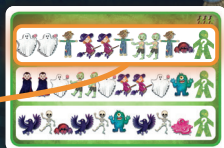


The spooky friends have arranged themselves into a conga line. They follow a certain rule. Can you figure it out?

On the riddle card you can see **three lines of spooky friends**.

The friends in each line are arranged in a **specific order**.

One of the spooky friends is missing at the end of each line. **Can you figure out which three friends should be in the question mark spots?** These are your three answer friends.



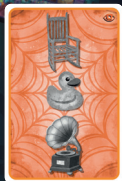
## Hidden object riddle (orange)



You will also need: Hidden object poster and the bottom of the box

Are you eagle-eyed? Can you help the spooky friends find their lost items in the castle?

The riddle card shows **three missing items** – but their **colour is missing too!** You can find the same items in the **hidden object poster**. However, there they are in **colour**. Use the **hidden object picture to discover the colour of each item**. The spooky friends have gathered around the side of the box bottom. They all have a brush with a coloured tip. Find the three friends with the **matching coloured brush tip**. These are your three answer friends.



# Answers:

Is there a riddle you cannot solve? You can look up the answers to all of the riddles below. On the back of each riddle card, there is a number in the bottom left corner. In the table below, find the riddle symbol. Then scroll down the list to find the number from the card. There you will find the answer to the riddle.



<p></p> <p>1: </p> <p>2: </p> <p>3: </p> <p>4: </p> <p>5: </p> <p>6: </p>	<p></p> <p>1: </p> <p>2: </p> <p>3: </p> <p>4: </p> <p>5: </p> <p>6: </p>	<p></p> <p>1: </p> <p>2: </p> <p>3: </p> <p>4: </p> <p>5: </p> <p>6: </p>
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# Our spooktacular adventure:



Draw or write down  
your favourite spooky  
adventures!

We \_\_\_\_\_  
\_\_\_\_\_

helped Frankengirl Vicky find a spookily  
fabulous costume!

The coolest riddle was:

This is how we would like  
to dress Vicky up!

We found this spooky friend  
the funniest:



Tora the Fun  
monster

Kosmos and the game designers would like to thank all play testers.



### Game designers:

**Inka & Markus Brand** live in Gummersbach, Germany. They have published lots of children's and family games together and won numerous awards. Naturally, they are avid riddle and escape room fans!

**EXIT Concept:** KOSMOS  
Ralph Querfurth, Sandra Dochtermann  
**Illustration:** Maxine Metzger  
**Graphic design:** Maxine Metzger  
**Title graphics:** Fine Tuning, kreativbunker  
**Editing:** Christin Ganasinski,  
Sandra Dochtermann  
**Technical product development:**  
Monika Schall  
**English language editing:**  
Nicky Thomas, Pamela Evans

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Pfizerstr. 5-7, D-70184,  
Stuttgart, Germany  
kosmos.de

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Cranbrook, Kent TN17 3HE, UK  
01580 713000  
www.thamesandkosmos.co.uk

Thames & Kosmos, LLC.  
Providence, RI 02903, USA  
800-587-2872  
www.thamesandkosmos.com

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