



Game Instructions



ADVENT CALENDAR

The Intergalactic Race

What's the game about?

For months, the main topic of conversation in the cosmos has been the huge 24-day Le Monde race – and you get to be part of it! How lucky that quirky guy at the space bar hired you to join his team. In addition to fame and honour, the winner of this amazing race will be in charge of the annual Christmas celebrations for the whole galaxy! No wonder there are more teams competing than ever before. Everyone wants to win ... everyone wants Christmas! During the race, you face one of 24 exciting puzzles day after day. The right solution always tells you where to go on the next day. Will you make it onto the winners' podium?

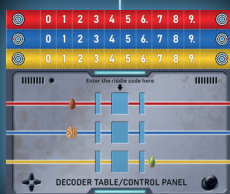
IMPORTANT: Before you start the game, **do not take a closer look at any of the game materials and do not open any of the doors!** Wait until the game prompts you to do so in the text. First, read these instructions carefully.

Game materials

- 1 Story book: Your story is narrated day by day
- 1 Help book with instructions: You can find help here, if you get stuck
- 1 Decoder table including 3 decoder strips



Secret additional material for the riddles, hidden behind the 24 doors of the Advent calendar.



Game setup

Before you can start, you need to prepare the decoder table. Take a pair of scissors and carefully cut the three decoder strips shown on the board along the dotted lines.

Now you thread the three decoder strips horizontally through the holes in the decoder table, exactly as shown here: The red one above, blue in the middle and yellow below.

Warning: It is important that you place the strips in **exactly that order!** Make sure you have not got them mixed up, otherwise you can't solve the riddles.



The **numbers** are now visible through the middle holes on the **front of the decoder table**.

On the **back** you will see a **direction arrow** on each decoder strip as well as an **EXIT symbol**.

Only pay attention to the arrows and EXIT symbols, which are **exactly in the middle**, one below the other.

The decoder table is now ready for use. Put it with the story book on the table.



Additional game materials

You will also need **pens** (preferably a ballpoint pen, a black waterproof pen, and a **pencil**), a pair of **scissors**, a strong light (or a mobile phone with **flashlight function**) and, if necessary, **paper** for notes.

You will find everything else you need behind the doors of the Advent calendar.

Where is the gameboard?

In this game, the Advent calendar itself is your gameboard. In addition, there is the **story book**. In there you will find out exactly what has happened and you will find an introductory chapter every day that tells the story. Other than that you have nothing else available to you at the beginning of the game.

Solve the riddle step by step

Do the following **every day**:

1. Carefully separate the current calendar sheet at the perforated line from the story book, unless told otherwise. You can find the date at the top of the relevant sheet.
2. Read the introductory chapter.
3. Open the next door as soon as you are prompted to do so in the text. Behind it you will find different things to help you solve the riddle of the day. That might be riddle cards and various strange items or objects.
4. Solve the riddle. Usually, you can and must use everything that you find in the room or story book for that day. This is the only way to solve the current riddle.



ATTENTION:

- ➔ To solve the riddles you can **LABEL, FOLD, CUT UP ...** Everything is allowed and sometimes even necessary.
- ➔ Keep all of the game material until you have completed the last day of the Advent calendar. **DO NOT THROW ANYTHING AWAY!** You may have to use it again.
- ➔ **ONLY EVER READ THE CURRENT CALENDAR SHEET.** Only read the next one when you are ready to start the next riddle.

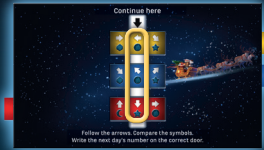
How do you know which door to go to next?

Don't be surprised that the doors on your calendar aren't numbered. Only the first door is labelled.

To take part in the Intergalactic Race, you solve riddles on your way from door to door. The solution to the current riddle shows you where to go the next day. It works like this:

The solution to every riddle is always a **three-digit code**. The numeric code found is entered using the three decoder strips on the decoder table. Always ensure you have the numbers in the **right order**.

Have you entered the code? Then turn the decoder table over carefully **without moving the strips**. Now look at the back of the decoder table so that you can read the text and **make sure the sleigh is not upside down**. Now you should see **3 direction arrows** in the white marked area.

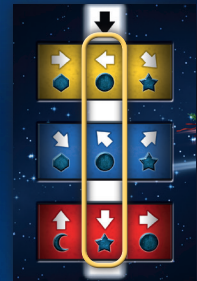
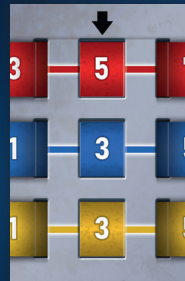


These three direction arrows show you the way to the next door. **Your starting point is always your current door**. From here you follow the arrows from one door to the next. If you have followed all three directions exactly, you will arrive at your target door. Next you check whether it is the right one!

Example:

The solution to your current riddle is 533. You put this code in the decoder table and turn it over. On the back you will find the direction arrows: left, top left, down.

If your code is correct, you will find the door for the next day. You can now check whether this is the correct door.



Note: The arrows never lead you over the edge of the Advent calendar. Should a directional instruction lead you beyond the edge of the Advent calendar your solution code was probably incorrect.

Have you found the correct door?

To check this, compare the three EXIT symbols on the **target door** with the three EXIT symbols on your **decoder table**.

➔ Do the EXIT symbols NOT match?

Then check your directions one more time. Have you followed the directions from your current door to the next door exactly? If so, then your solution code is likely to be incorrect. Look at the riddle again. Did you miss something?

If you get stuck, don't despair. Take a look in the help book. For every riddle, you find hints which will help you. You can find an explanation of how to use the help system below.

→ Do the EXIT symbols match?

Then you have solved the riddle correctly and you have reached the next door. **Write the next day's date in the space on the new door.** Tomorrow you will start your next riddle here – but only after you have finished reading the next chapter in the story book!

Example:

You have solved the 1st day's riddle. You enter the solution code and follow the direction arrows on the decoder table. At the destination door you compare the EXIT symbols on the new door with those on the decoder table. They match, so you put a '2' in the empty area of the target door.



IMPORTANT:

- **You have to solve the riddles in order!** That means: You may only continue with the next riddle and open the next door if you've cracked the previous day's code and the game allows you to do so in the text!
- All codes are to be **deciphered logically.** So it's not about just trying out every possible combination on the decoder table!
- Don't forget to **label the next door!** That's the only way you know where to start the following day.

Need help?

If you get stuck, the game can help you. In the pages after these instructions you will find that each day has its own help sheet. You will find three pointers that will help you solve the problem.

Would you like to use some help? Then look for the help sheet with the appropriate date in the help book. Now fold the lower edge of the sheet to the corresponding marks above it. The respective text should now be visible.

Each **'1st Clue'** tells you what you need in order to be able to solve the riddle and gives you an initial useful clue.

The **'2nd Clue'** will give you more concrete assistance in finding a solution to the riddle.

The **'Solution'** will give you the answer and the correct code for the riddle.

Don't be afraid to use help sheets if you get stuck.

Note: All components of this game have been designed and packaged with care. Should the cards and strange items in a room get mixed up you can find a **REFILL GUIDE** for the Advent calendar at www.thamesandkosmos.co.uk/product/exit-advent-intergalactic/. This shows you where the individual components belong. It is best for the calendar contents to be sorted by someone who is not involved in the game. Then you can continue to play the game without spoilers!

Please note: The Advent calendar is full of a variety of riddles. So that they all work, each copy has to be assembled individually by hand. Even though this is done extremely carefully and with strict quality controls, errors can unfortunately occur. It is unusual, but if you should find a piece missing, please contact games@thamesandkosmos.co.uk and we will try our best to get you back on track as soon as possible.

When does the game end?

The game ends when you have solved the last riddle and reached the end of the Intergalactic Race. A hint will let you know. Then you may read the closing chapter in the story book.

The game begins

What are you waiting for? Here we go! Take the story book, turn to the first page and start reading the prologue. The first riddle starts on the calendar sheet marked 1st December. We hope you have lots of fun!

Inka & Markus Brand and KOSMOS thank all test players and rule readers.



The designers:

Inka & Markus Brand live with their children Lukas and Emely in Gummersbach. Together they have designed numerous children and family games and won many awards.

Naturally, they are avid riddle and live escape room fans!

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WARNING! Individual elements of this Advent calendar have sharp points. There is a risk of injury!

Help

1st DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

Klaus wrote down the spaceship type on a business card. This must mean riddle card A1. But the characters there on the edge are barely decipherable. And why is the phone number written in such colourful numbers? You definitely don't have to call anyone! You don't need riddle card A2 yet, it's better to save it for later, but the strange 'coaster' item must have something to do with solving the riddle.

You will need: Riddle card A1, room 1, calendar sheet '1st December', 1 strange item 'coaster'

2ND CLUE

If you look closely at room 1, you will see the business card lying on the counter right next to the coaster. This is no coincidence. Just put the two items next to each other. Klaus said his star shake got in the way while he was writing something down. Does that help? Get it right and you can definitely find the right type of spaceship. Have you noticed that the type designators on the calendar sheet for 1st December are also written colourfully?

SOLUTION

If you place the coaster with the right side slightly overlapping the business card, then the lines on it combine with the cryptic characters on the edge of the business card to form a readable text: TYP IHF.

One of the spaceships on the calendar sheet '1st December' has exactly that designation. It is written in the following colours: IHF. Now all you have to do is find the matching-coloured numbers from the telephone number on riddle card A1, then you can 'translate' the type designator into a code.

The code is 713.

Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a 2 in the space on this door.



Help

2nd DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

You are supposed to start the engine with one of the 5 possible ignition keys. They all fit into the ignition device on the calendar page '2nd December', but which one is the correct one?

Have you seen the note on the floor of room 2?

It says: "A planet can also help with the order." But which planet could that be? Can you find a clue to the appearance or colour of the planet you are looking for?

You will need: Room 2, calendar sheet '2nd December', 5 strange items 'keys', Advent calendar box

2ND CLUE

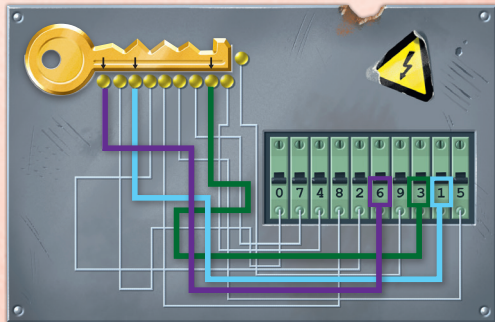
The word '**Planet**' on the note in Room 2 is written in red. Look at the panorama on the box of the Advent calendar. Between the doors you will find exactly one red planet. It is covered by strikingly shaped craters. What do these shapes remind you of? Can this planet help you identify the correct key? And if so, what does 'the order' mean?

SOLUTION

If you place the keys on the planet one after the other, you will find one whose key bit exactly matches the shape of the craters on the planet's surface. This is the correct key.

Insert it into the ignition device, then the arrow marks on the key point to three gold contacts. Follow the thin line for each of the contacts. These lead to the numbers 6, 1 and 3. To find out the correct order, look at the red planet again. It has three striking lines next to each other, one short, one long and one medium length.

So, the order is: Small – Large – Middle. The code is **163**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **3** in the space on this door.

Help

3rd DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

In room 3 you can see the starting flag flying, as mentioned in the text. It still hangs on an iron flagpole between two red triangles. This must be the moment just before it came loose from the flagpole. You can also see a few of the spaceships taking part in the race. Although their lead is already growing, their starting numbers are still clearly visible. What should you do now? Why were you given the handkerchief?

You will need: Room 3, riddle card C1, calendar sheet '3rd December', 1 strange item 'handkerchief', Advent calendar box, scissors

2ND CLUE

On the calendar sheet '3rd December' you will find a template that you are obviously supposed to cut out. Place it on the handkerchief and then cut off the corners. Unfold the handkerchief. Does the result remind you of anything? Exactly, it's similar to the white starting flag in room 3. Find a place to hang it. The rest should fall into place as long as you pay attention to the colours.

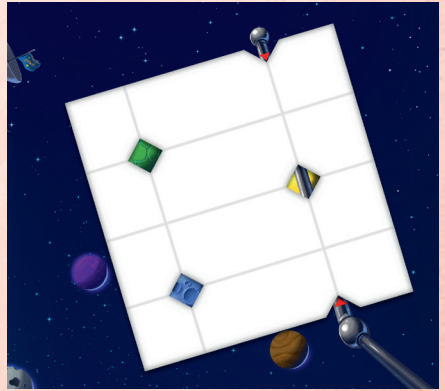
SOLUTION

The unfolded handkerchief has **three rectangular holes** in the middle and **two triangular notches** on the edge. The two notches fit exactly between the two red triangles on the empty flagpole inside the calendar lid. If you open the handkerchief there, you will see three specific planets through the rectangular holes: one green, one blue and one yellow. This is no coincidence, because the colours match three of the spaceships in room 3.

This way you can translate the colours into numbers: Green = 2, Blue = 8, Yellow = 1.

Riddle card C1 tells you the order.

The code is **281**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **4** in the space on this door.

Help

4th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

The text on the calendar sheet '4th December' contains two words in capital letters. They seem important. The illustration of the star maps on the back is also very interesting. Hopefully you've kept everything from the last few days and not thrown anything away! If so, you will find the three numbers without any difficulty.

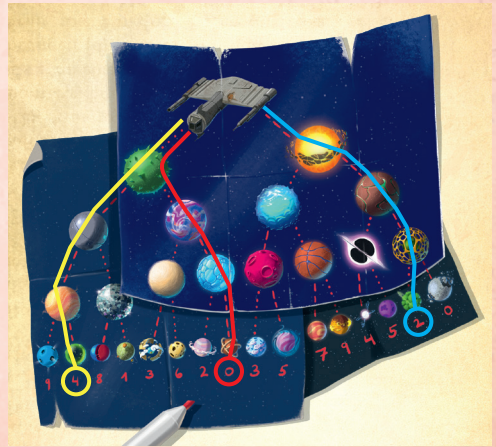
You will need: Riddle cards A2, B1, C2 and D1, calendar sheet '4th December'

2ND CLUE

The IMB founder's advice could prove helpful here. Two words are highlighted in it: 'SHORT' and 'LONG'. That might make you think of Morse Code. The lines and dots on riddle cards A2, B1 and C2 could also point you in this direction. In fact, you don't need Morse Code at all. Look at the star maps on the calendar sheet '4th December'. Do you see the red markings on it? Hmm, there are dashed and dotted lines and they lead to numbers. If only you had a clue as to the correct order ...

SOLUTION

Riddle card D1 tells you the order: A, B, C. So first you look at riddle card A2, on it you see two dots and two dashes. Now you need the star maps on the calendar sheet. You always start at the top, with your spaceship. First follow the dotted line to the green planet. Below you follow the dots again. Then you follow the dashes and a final dash. You end up with a small planet and the number 0. That's the first digit for the code.



Riddle card B1 leads you via dash, dash, dash, dot to the number 2. Riddle card C2 leads you via dot, dash, dash, dash to number 4.

So, the code is **024**.

Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **5** in the space on this door.

Help

5th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

You have to somehow translate the text on riddle card E1. But that's only possible if you learn Murlorlian. But how? Who – or better, **what** – can teach you the language? Maybe the note on the calendar sheet '5th December'? What does the sketch on it remind you of?

Once you figure this out, you'll be able to understand Murlorlian in no time.

Take the Advent calendar box in your hand and turn it over ...

You will need: Riddle card E1, calendar sheet '5th December', Advent calendar box

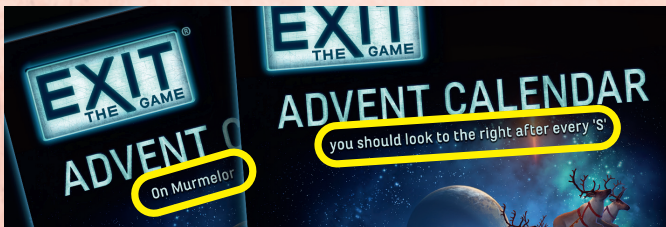
2ND CLUE

The sketch on the note shows two slightly overlapping EXIT® books. On the back of the Advent calendar box you will find two books arranged in the same way. Take a closer look at them, especially the places marked with arrows on the note. There is a secret message there that will help you translate riddle card E1. The result has something to do with the Murlorlians on the back of the calendar sheet '5th December'. One more thing is important: Did you read on the calendar sheet that, for once, it would be better NOT to separate it from the story book? What could this advice mean?




SOLUTION

The subtitles on the two books on the bottom of the Advent calendar box tell you that "On Murlor you should look to the right after every 'S'". Take riddle card E1 and now only pay attention to the letters of the text that are to the right of an 'S'. You should now read: "The Green Murlorlian will point the way". You can find the green Murlorlian at the top of the back of calendar sheet '5th December'. His fingers don't show the number two, no, he's pointing at something. He points to the top of the calendar sheet, showing you **where** to look. If you look carefully at the red border you'll find a small number. The code is **450**.

If you can't see the number, then carefully bend the sheets of the story block slightly apart at that point. If you have separated the calendar sheet from the pad, you will of course have to hold it in its original position in order to find the code.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:   

Write a **6** in the space on this door.

Help

6th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

On Amikeco you will find two signs, one in room 6 and one on the calendar sheet '6th December' that will help you with the riddles. First, look at the sign in the room. It tells you that you should find numbers made of icing. But how? This definitely has something to do with the three nuts on the sign, as well as the delicious gingerbread on riddle cards F1-F4. You won't need the other sign on the **calendar sheet** until the second step.

You will need: Riddle cards F1-F4, room 6, calendar sheet '6th December', decoder table

2ND CLUE

On the gingerbread you will see symmetrically arranged white icing lines. Various nuts are randomly stuck to them. Choose one type of nut one at a time and **ONLY** look at the lines on which that type of nut is stuck. It's best to start with the walnut. What shape do the associated lines create? If you have found the icing numbers, your job is not yet complete. You now need the sign on the calendar sheet '6th December'. The note mentioned a table. Hmm. Where could this table be? Perhaps you might use it to decode things?

SOLUTION

If you look purely at the icing lines with walnuts stuck to them, they form a letter on each riddle card that reads Z, E, F, O. Similarly, you get FOUR for the almond and NINE for the pistachio. This is **NOT** the code yet. You need a second step: examine the decoding table more closely, move the strips aside and you will find the nuts you seek! Next slide the blue strip so that the number 0 covers the walnut. Cover the almond with the number 4 on the red strip and the pistachio with the number 9 on the yellow strip. Now you can read the code on the decoding board. It is **737**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **7** in the space on this door.

Help

7th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

In order to place the 9 tarot cards or the riddle cards G1-G9 correctly, you need only follow the step-by-step instructions on the calendar sheet '7th December'. Note that each riddle card has a Roman numeral on the top. Also pay attention to when cards should be placed face up or face down. Yes, you are free to decide whether to pull three, five or seven cards before moving on. If you have done as instructed, you should then investigate the note in room 7.

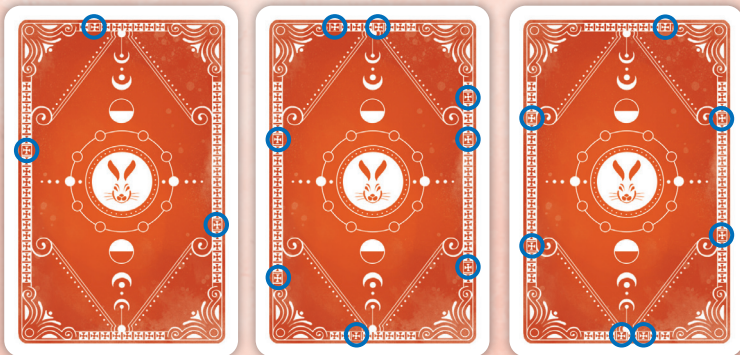
You will need: Riddle cards G1-G9, room 7, calendar sheet '7th December'

2ND CLUE

Did you follow the instructions for laying your tarot cards exactly? Good. Then we dare to predict that you will magically hold the Tarot cards Magician (I), High Priestess (II) and Lovers (VI) in your hand. If this is not the case, you have not followed the laying rules closely enough. If we are right, you should **'look around'** and now turn the cards over and **'look closely'** at the backs. Do you notice an irregularity? By the way, anyone who can count has a clear advantage.

SOLUTION

These tarot cards are amazing. If you follow the placement rules exactly, you will **always** end up with the Magician (I or G1), the High Priestess (II or G2) and the Lovers (VI or G6) in your hand. Turn the cards over and carefully examine the pattern on the edge of the backs. You quickly recognize irregularities. On each card, a few of the small squares are darker than the rest. Count the irregularities on each card. You will find 3 on the first card, 8 on the next and 7 on the last. From 'small to large', these numbers form the code **378**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write an **8** in the space on this door.

Help

8th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

NOTE: If you are not good at spatial riddles and find this one too tricky: No problem! Instead, solve the replacement puzzle. You can find it on the second to last page in the help book.

In today's riddle you have to solve a puzzle cube from the inside and of course in your head. Imagine yourself in room 8 and 'close' the door behind you. You now only need two 90° turns to solve the puzzle cube's colours. The lower monitor on the calendar sheet '8th December' shows four possibilities. One of them is correct. But which one?

You will need: Riddle card H1, calendar sheet '8th December', room 8 including the inside of the door

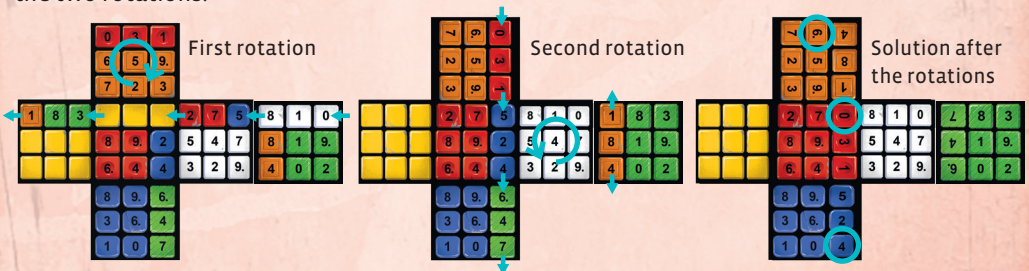
2ND CLUE

The monitor on the calendar page shows, among other things, these two rotations: You need these two to solve the puzzle cube. First, rotate the upper horizontal plane of the cube 90° counterclockwise. Remember that all the numbers in the top row 'rotate' on all four side walls and that the entire top surface also rotates by 90°. You then have to rotate the right vertical plane 'backward' by 90°. Here too, consider what is going on. Now the cube would be solved 'by colour'. Riddle card H1 shows you where you can find the code numbers.



SOLUTION


Have you solved the cube in your mind according to colour? To help you, we'll show you what the cube would look like when opened and how it would change step by step over the course of the two rotations:



Now compare the result with the spatial cube representation on riddle card H1. The yellow area must be on the left, the ceiling is orange, the back wall is red and the floor is blue. Because you are only interested in the areas marked with an X, the green and white sides are of no interest to you. The tab marked on the ceiling on puzzle card H1 has the number 6 on the cube. You can ignore the fact that in our solution some numbers are rotated by 90° or 180°. Tab 0 is found on the back wall and tab 4 on the floor. Sorted by 'top, bottom, back' the code is **640**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols: 

Write a 9 in the space on this door.

Help

9th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

The riddle cards i1 and i2 explain which rules apply to examining photos of the satellites. You will also find four photos on riddle cards i3–i6, one of each of the four satellites in room 9. With this you should be able to place the 9 meteoroids that you found as strange items in room 9 on the grid on the calendar sheet '9th December'. All you have to do is find out which direction the photos were taken from. There is only one possible solution.

You will need: Riddle cards i1-i6, 9 strange items 'meteoroids', calendar sheet '9th December', room 9 including the inside of the door

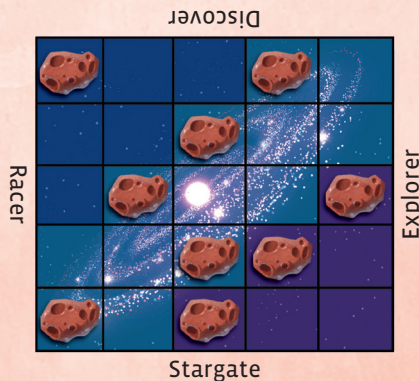
2ND CLUE

You can clearly assign one of the photos to one of the satellites. The photo on riddle card i4 can only have been taken from the inside of the door, because that is the only place where the small sun could appear at the top right of the picture. So this is satellite Stargate. Place the 5 meteoroids it 'sees' according to the rules of riddle cards i1 and i2. Stargate would look 'bottom up' on the galaxy grid on the calendar sheet. Now it becomes clear that the photo from the right must show a large meteoroid in the middle. It can only be that of Explorer (i3). This way you can deduce which of the two remaining satellites is Discover and which is Racer. If all meteoroids are correctly positioned, you only have to count a little for the code.

SOLUTION

Stargate is opposite the sun, so it looks at the grid from below. Explorer is on the right, Racer hovers on the left, Discover looks at the action from above. Through their photos you can place the 9 meteoroids on the grid. The grid is divided into three different coloured areas. Count how many meteoroids are in each one. There are 5 meteoroids in the light blue area within the galaxy, 1 in the dark blue area and 3 in the purple area.

So, the code is **513**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **10** in the space on this door.

Help

10th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

The best thing you can do today is listen to Klaus. Even if he usually seems a bit distracted, this time he is actually talking sense. Take a good look around room 10 and be sure to use the mirror. Stick your hand and mirror through the door and examine all corners. If the room is too dark for you, use a flashlight. Have you found something? Good! Then you can definitely use it for puzzle card J1. It shows a coordinate system!

You will need: Riddle card J1, strange item 'mirror', room 10, Advent calendar box

2ND CLUE

Have you searched room 10 thoroughly with the mirror? Also directly under the upper frame of the door? There are a few coordinates hidden on the inside of the calendar box. With them you can determine three areas of the grid on puzzle card J1. What next? Well, think about it. Doesn't the grid on puzzle map J1 remind you of something? There are 4 rows with 6 areas each, making 24 areas in total ...

SOLUTION

If you search the inside of the Advent calendar box with the mirror in room 10, you will find the following coordinates just above the door opening: **W/D**, **W/A** and **E/O**. You can now plot three areas of the grid on puzzle card J1. The areas of the grid correspond exactly to the doors of the Advent calendar. The three coordinates point to doors 5, 8 and 2. The code is therefore **582**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write an **11** in the space on this door.

Help

11th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

Three words are printed in bold on the calendar sheet '11th December': 'Screws connect together'. You will find four different screws on the wall in room 11, arranged in a square. You will also find the same screw designs on the back of the calendar sheet, where they seem to be in rows next to each other, as if in a very specific sequence. Try mentally connecting the screws in the room to these sequences. What do you find?

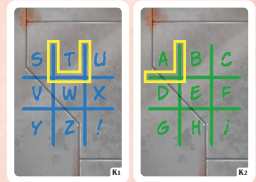
You will need: Riddle cards K1-K3, calendar sheet '11th December, room 11, Advent calendar box

2ND CLUE

Mentally connect the type of the screws in the room with the sequences shown on the calendar sheet. Each line creates a geometric shape. The first line goes from the cross to the hexagon, then to the star. The next line forms a kind of 'C' shape. So, now what? When compared with the calendar sheet, this sequence creates a right angle (∟). Did you notice that the connecting lines on the calendar sheet have three colours? You can find the same colours on riddle cards K1-K3. This means that the first line results in a **red** 'right angle' shape. Look at riddle card K3. Can you find a letter there that is framed by a shape like that? Found it?

SOLUTION

Using the riddle cards K1-K3 you can translate the geometric shapes into letters. On card K1, for example, the letter 'T' is framed by a kind of blue 'U' shape. The mirrored green 'L' shape becomes an 'A' on puzzle card K2. Translate every single line like this and you get the words 'POCKET WATCH'.



You will find a pocket watch on the bottom of the Advent calendar. Its hands point to the Roman numerals 2, 4 and 6. If you have any doubts about the order, an arrow at the top of the clock face recommends clockwise. So, the code is **246**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **12** in the space on this door.

Help

12th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

You found four puzzle pieces in room 12. What are you waiting for? What can be made from the parts? Could these be the outlines of animals? Aren't there striking stone tablets with animals in room 12?

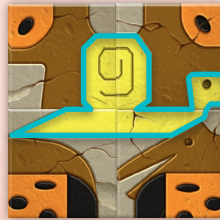
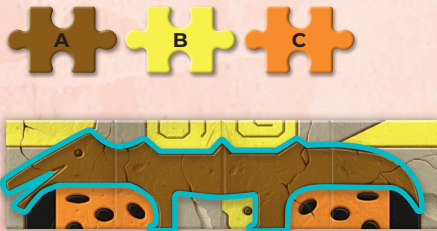
You will need : 4 strange items 'puzzle', calendar sheet '12th December', room 12

2ND CLUE

You can definitely make interesting shapes out of the puzzle pieces. This is easier if you always concentrate on a specific colour. You can easily make a ladybird from the orange pieces. That's fitting, because in room 12 you can see a stone tablet on the left with a very similar shaped ladybird. It is next to the number 7. The yellow puzzle pieces could form a snail. And what about the brown ones? If you arrange them in a square, you see a rabbit, but you would regret that later ...

SOLUTION

You can make a ladybird out of the orange pieces. This results in the code number 7.
The yellow areas can be formed into a snail, which is linked to number 4 in room 12.
You should not form the brown puzzle pieces into a square, but rather lay them out in a row. They result in a fine alligator and the code number 3. The order of the code results from the different coloured puzzle pieces on the calendar sheet '12th December'. First brown, then yellow, then orange. So, the code is **347**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **13** in the space on this door.

Help

13th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

On to space jump navigation! Before you get started, separate the calendar sheet '13th December' and the following page carefully from the story block and fit them together to form an overall panorama. Everything else is listed step by step on the riddle cards L1 and L2. Now you should place the control panel onto the white frame that you can see on the panorama. Where have you already read the phrase 'control panel'? Did you also find the starting position? Find your spaceship on the box of the Advent calendar.

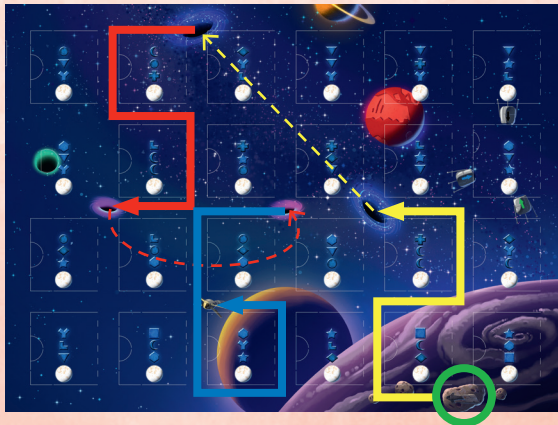
You will need: Riddle cards L1-L3, calendar sheet '13th December' and following page, decoder table, Advent calendar box, pen

2ND CLUE

The decoder table is also the control panel. Place it precisely on the white frame. Have you found the starting position? Your spaceship is parked to the left and below door 5. Now follow the flight protocol from riddle card L3. To do this, you set the printed numbers one after the other using the decoding strips. Start with the first number: Red stripe on 5, blue on 7 and yellow on 0. What do the targets at the ends of the decoding strips point to? Note that the decoder table must cover the white frame exactly to ensure a correct reading. Now you know how the spaceship flies between the doors. By the way, flying straight ahead means 1 'step' to the next crossing point. Turning right means a 90° turn and 1 step. Understood? Have a safe flight. It is best to draw your flight route on the calendar with a pen.

SOLUTION

If you follow the entire flight protocol, the spaceship will move along winding paths between the doors. If it flies into a wormhole, it emerges from a similar-looking wormhole somewhere else. Draw the trajectory with a pen. Once you've reached your destination, look at your route. You should recognise the outlines of numbers. From left to right you can read the code **562**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **14** in the space on this door.

Help

14th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

Ok, next on the agenda...Klaus' telescope still needs to be assembled. Riddle card M1 tells you how to put it together and where you have to place it. Detach the calendar sheet '14th December' from the story book, roll it up and secure it with the paper clips. Then place it in room 14, paying attention to the 'top' and 'bottom' markings. The poem on riddle card M2 tells you what happens next. It talks about riddle cards at the 'back'. Well then, look for them!

You will need: Riddle cards M1/M2, 2 strange items 'paper clips', calendar sheet '14th December', room 14, Advent calendar box

2ND CLUE

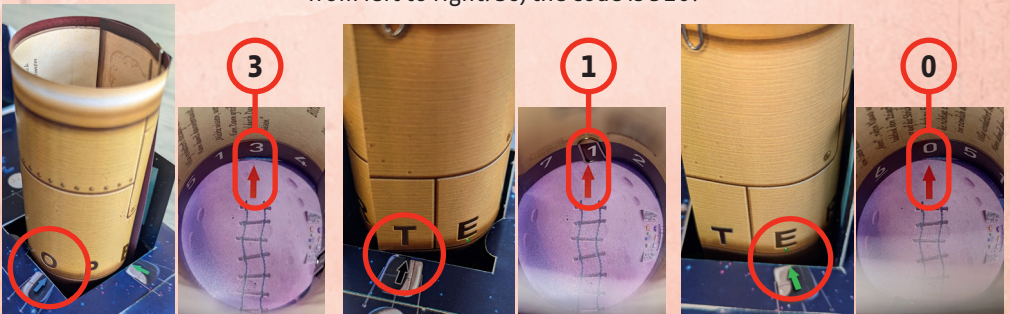
On the back of the Advent calendar you will find three example riddle cards with the letters 'O', 'T', and 'E'. Unlike normal riddle cards, some of these letters are printed in colour. There is a blue **O**, a black **T** and a green **E**. If you put the telescope in room 14, you will definitely notice the three satellites that are arranged around the door and have coloured arrows – blue, black and green. This is no coincidence. Once the telescope is placed in the room, letters appear on the outside of the telescope at the level of the arrows. If you look through the telescope, a red arrow at the bottom points to one of many white numbers. Can you get some perspective here?

SOLUTION


Place the telescope in room 14. First turn it so that the blue arrow points to the letter 'O' from the outside. Look through the telescope, then the red arrow at the bottom points to the number 3. Next, turn the telescope so that the black arrow points to the T on the outside, you can see a 1 on the inside.

Note: It is possible that the paper clip can slightly hide a number. If you place the larger half of the clip on the inside when clipping, it should be easier to read.

Turn the telescope one last time so that the green arrow points to the E on the outside, then you will see the 0 on the inside. For the code, use the letters on the bottom of the Advent calendar from left to right. So, the code is **310**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols: 

Write a **15** in the space on this door.

Help

15th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

Oh dear, so much junk and you have to get rid of it all. The question is how and where? The text on riddle card N1 gives you valuable information. At first glance, Klaus' explanations seem unhelpful. But just concentrate on the words in italics. All clear? Oh, did you notice the piece of debris on the floor in room 15? It looks like one of the doors and has a series of numbers on it.

You will need: Riddle card N1, room 15, Advent calendar box

2ND CLUE

Have you noticed that there are pieces of debris on many of the insides of the doors, specifically on doors 1, 2, 6, 7, 10, 11, 13, 14 and 15? But what should you do with that information? The italicised passages on riddle card N1 read together: "Place debris upright on doors. Close one eye. Look at the box." So open all of the doors mentioned above (and only those) and place them vertically. Then find a good vantage point to look at the box.

SOLUTION

Open the 9 doors numbered 1, 2, 6, 7, 10, 11, 13, 14 and 15 all upright. If you haven't already done so, close all other doors. Now close one eye and look at the Advent calendar box from the side. If you don't see anything, change your perspective. Move your head lower or higher, further to the left or further to the right, until you find the right angle. If you keep the box relatively flat and look at it from the left side, the pieces of debris on the vertically placed doors come together to form an overall picture. You can see the outlines of three numbers. The code is **759**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **16** in the space on this door.

Help

16th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

NOTE: If you are not at all musical and this riddle proves too difficult, there is a replacement riddle you can try instead. You can find it on the second to last page of the help book.

What a song, right? The nice thing is, you don't have to be able to play an instrument. You don't have to know the words very well either. You just need a feel for the melody and the rhythm. Hum the melody! How long do you hold each note for? Short, medium or long? Hint: For example, you hum the beginning of 'Last Christmas' like this: "Hmmm hmm hmm", i.e. long and twice medium length. Does that make sense? If you hum carefully, you can easily put the four strange 'Christmas music' items in the correct order.

You will need: 4 strange items 'Christmas music', calendar sheet '16th December'

2ND CLUE

Hum the melody of 'Last Christmas' and compare the rhythm with the "hms" of different lengths on the strange items. This way you can put them in the correct order.

By the way, the strange items look like riddle cards and are conveniently marked O1-O4. The song starts, as you probably know from the first hint, with O2. Next is O4, then O3, and finally O1. Place the four strange items next to each other in that order.

SOLUTION

You sorted the strange parts correctly: O2, O4, O3, O1.

Place them close together and notice the white lines on the edges. In three places you will see that they fit together to form the outlines of numbers.

Reading along the music you will see the code **662**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **17** in the space on this door.

Help

17th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

On the back of the calendar sheet '17th December' you will find many broken clocks. 12 displays in fact, which should represent a full hour from 1:00 a.m. to 12:00 p.m. No hour appears twice and all green diodes work and light up correctly. So now all you have to do is add the missing diodes with a pen. But which ones are missing and where? If you are unsure about how digital numbers are formed, take a look at room 17.

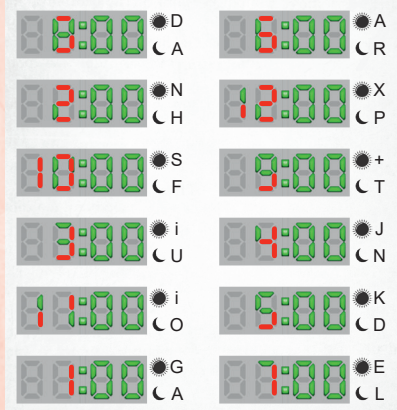
You will need: Riddle card P1, room 17, calendar sheet '17th December', pen

2ND CLUE

In order to correctly complete all times, you must apply the exclusion principle. Assuming that all of the diodes that are already lit are correct, there is only one display that 1:00 'fits' into, namely the lowest one in the left column. Add the diodes. Now only one option remains for 4:00 a.m. You can assign and fill one hour after another step by step. By the way, we recommend the following order: 1, 4, 7, 11, 3, 5, 9, 2, 12, 6, 8 and finally 10 o'clock. Once you have entered all the times, take riddle card P1. It tells you which letters or symbols you should read now.

SOLUTION

If you've added all the times, your solution looks something like this:



Now you should go through the times in order and write down one of the two letters or symbols printed next to each one. Riddle card P1 tells you that from 01:00 to 06:00 you should write the letter or symbol next to the moon. From 07:00 onwards, write down the letters or symbols next to the sun. This will give you A-H-U-N-D-R-E-D-+-S-I-X. The code is therefore **106**.

Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write an **18** in the space on this door.

Help

18th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

These stars – exactly these stars – shine equally from the front and back! What is the writing on riddle card Q2 trying to tell us? Especially odd when you consider that only one star is shown on the card, but the text mentions several. There must be more stars like this somewhere. Can you find them? Maybe on the Advent calendar box?

You will need: Riddle cards Q1/Q2, Advent calendar box

2ND CLUE

The six-pointed star on riddle card Q2 shines noticeably bright. These same stars also shine on the cover of the Advent calendar, both on the front and on the back. Interesting, it's as if they were reflected on both sides! Can you check that they are **all** in the right places on both sides? You will definitely discover one or two irregularities. Then take a look at riddle card Q1, it will help you now. By the way: There are three stars on the outside of the lid that look slightly different from the one on riddle card Q2, more like a cross. We're not interested in those stars!

SOLUTION

In fact, you can see three of the six-pointed stars on the **inside** of the calendar cover, for which there are no corresponding counterparts on the **outside**. These are the three stars:



In other words: A corresponding star is missing in three places on the outside.
Look here:



Now compare the three areas with riddle card Q1, then pinpoint which number segment the missing stars should be in. Riddle card Q1 shows a reduced view of the calendar cover without the rabbit darting past! The missing stars would be in segments 9, 8 and 5. The order middle – small – large results in the code **859**.

Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **19** in the space on this door.

Help

19th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

You are supposed to repair the motherboard by shorting some contacts on it. Look at the back of the calendar sheet '19th December' and carefully cut out the motherboard along the dotted line. Now take a closer look at the sheet. It has numerous contacts in different colours, each occurring in pairs. Interesting! You will find the same contacts on riddle card R1.

You will need: Riddle cards R1/R2, calendar sheet '19th December', scissors

2ND CLUE

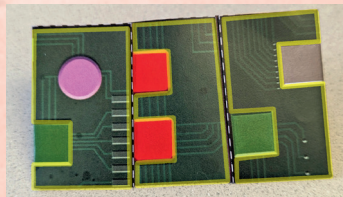
The information on riddle card R1 appears to be folding instructions. The only question is what to fold first. You don't have to follow all the steps on riddle card R1, but you do need to follow some of them. Did you notice that each folding instruction has a letter attached to it? Riddle card R2 also has letters. The two riddle cards are definitely connected. Do you have any idea what you could fold one by one? If you are happy with your work, look at it from a distance. Then you will recognise the code.

SOLUTION

The word BANG on riddle card R2 indicates which folding instructions you should follow one after the other on riddle card R1, namely first line B, then A, N and finally G.



If you fold the motherboard carefully according to the instructions, your result will look something like this. If you look at it from the right side and from a distance, you should be able to see the outlines of the numbers 9, 3 and 5. The code is **935**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols: ☾ ● ⊕

Write a **20** in the space on this door.

Help

20th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

Ok, so you need to mix ingredients together to make fuel. The shelves on the calendar sheet '20th December' contain all sorts of pink, yellow and green ingredients. Now the question is, which of them do you need and in what order. The riddle cards S1 and S2 will help you with this. The colour scheme on S1 is particularly interesting. It has as many rows and columns as each of the shelves – and it has the same colours. The pink area at the top left is labelled with the word 'Start'.

You will need: Riddle cards S1/S2, calendar sheet '20th December'

2ND CLUE

You start collecting ingredients at the area marked 'Start' on riddle card S2. As per the colour scheme chart, you look at the pink shelf first. In the compartment at the top left you will find an arrow. According to riddle card S2, follow the arrows until you reach a container, in this case the pink 8. What next? Now you need the colour scheme again. Check there to see the colour of the shelf compartment that you just landed on. The rest is easy, right? Gather the ingredients together and pay attention to the fact that three of them seem to be particularly important.




SOLUTION

You start your search on the pink shelf and follow the arrows to pink bottle 8 in the top row, third compartment from the left. The colour scheme tells you that at this point it continues on the yellow shelf. Here too, follow the arrows to the yellow 5. At this point you move to the green shelf and so on. Make a note of all the bottles you pass until you reach the finish. The bottles are reached in this order:

8, 5, 6, 9, 2, 0, 3, 4, 1, 4, 7

For the code you need the first pink bottle (8) that you pass. Then the fifth yellow bottle (7) and finally the third green bottle (4). The code is **874**.

Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:   

Write a **21** in the space on this door.

Help

21st DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

Now real craftsmanship is required. To activate the heat shield, you have to install the replacement levers that Klaus carved himself in the cockpit. You can find the big levers and a tool for pre-drilling in room 21. But where is the cockpit? Haven't you been there before? Don't these green markings look familiar to you?

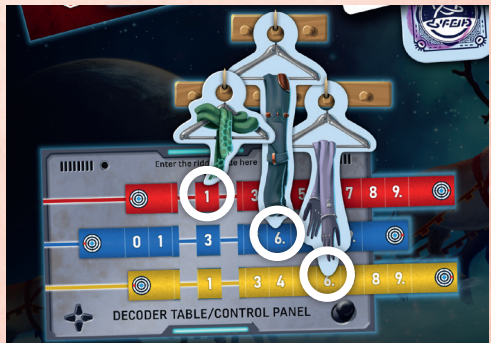
You will need: Tool 'push pin', 3 strange items 'lever', 3 strange items 'clothes', calendar sheet '21st December', room 2, Advent calendar box

2ND CLUE

The cockpit is located in room 2. You will also find the three green areas required on the dashboard. This is where you need to be skillful. Carefully (!) poke the push pin right into the middle of each green area to 'drill' a hole in it. Watch your fingers! Done? Then use the small holes to drill a lever into each with a little force. Did all this hard work make you sweat? Either way, you should hang up the clothes neatly so that Klaus doesn't complain. If only you could find somewhere to hang them ...

SOLUTION

If you have drilled the levers in the cockpit firmly into the dashboard, you have automatically created a few coat hooks. Where? Well, on the back of the Advent calendar, because that's where the tips of the pins poke out. You can now hang the three items of clothing on them. The note on the calendar sheet '21st December' explains the correct order. So, where can you find the code? Are the clothes hanging up? Then their ends point exactly to one of the numbers printed on the decoder table. The scarf points to a 1, the trousers to a 6, and the gloves also to a 6. The code is therefore **166**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a **22** in the space on this door.

Help

22nd DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

It's getting pretty festive now so you should wrap a present! Take the red gift ribbons and use them to 'wrap' the Advent calendar. Tie one vertically and the other horizontally around the box so that they cross at the top of the cover. Make sure you tie them tightly, but not TOO tight. You still need to be able to move each ribbon around the box. Did you notice the prominent stars on the cover? According to riddle card T1, they are the optimal crossing points for the gift ribbons.

You will need: Riddle cards T1/T2, 2 strange items 'gift ribbon', 1 strange item 'parchment', Advent calendar box

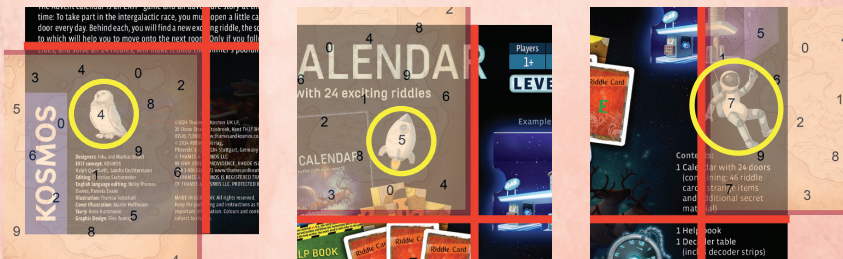
2ND CLUE

Adjust the ribbons so that they meet exactly in one of the cross-shaped stars on the cover. Pay attention to riddle card T2 and start with the star on the far right. Have you done that? Then the ribbons also cross each other on the back of the Advent calendar at a very specific point. Make sure that the ribbons run neatly and not at an angle around the corners. Then you'll want to do something clever with the parchment at the intersection on the back; something to do with the red corners on riddle card T2.

SOLUTION

The corner you are looking for is of course formed by the red gift ribbons. They divide the back of the Advent calendar into four quadrants. The red corner should tell you in which quadrant you place the parchment. There are three versions A, B and C – matching the three stars on the cover. This means: First, the ribbons on the cover cross at the star on the far right. You turn the box over and pay attention to red corner A. Place the parchment in the bottom left quadrant. Now you can see a white 'spot' or white owl through the parchment. In the white area you can see the number 4. Next look for the second star from the right and place the parchment against red corner B (top left). The number 5 is on the white rocket. Finally find the third star and place the parchment against red corner C (top right). On the spaceman's white suit you can see the number 7.

The code is 457.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:



Write a 23 in the space on this door.

Help

23rd DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

The situation is dire. You should quickly activate the DIY airbag you found in room 23. The instructions on the calendar sheet '23rd December' tell you how. You can find the duct on the left side of the Advent calendar box. The rest is clear, right?

You will need: Calendar sheet '23rd December', room 23, 1 strange item 'DIY airbag', Advent calendar box

2ND CLUE

Open the duct, insert the airbag and carefully let air in. Hold it tightly – under no circumstances should it fall into the duct. Observe the neighbouring rooms and you will soon see a hidden message in room 23. There is something there about a very specific planet that tears in two in the middle. You can find the planet at the top of the Advent calendar box. How could that tear in two? Maybe you should help. You can do it!

SOLUTION

When you fill the airbag in the duct with air, it pushes the side wall of the adjacent room 23 aside. On the back of the wall you will see a secret message. Now you have to take action again. The planet you are looking for is located exactly in the space between the inside of the calendar cover and the section containing the doors.



Get in there and tear the box apart so that the planet is divided! Now you can look into the box from above and you will find a hidden 'door 24' there. For this puzzle you don't need to set a code on the decoder table. For once, you already know where the next door is. Read the calendar sheet '24th December' before you open it.



Help

24th DECEMBER

SOLUTION

For the solution, lift the page all the way up.



2ND CLUE

For the second clue,
fold the page again up to the blue line above.



1ST CLUE

For the first clue,
fold the lower edge of the page up to the yellow line above.



1ST CLUE

If you open the hidden door 24, you will find the way to the finish line of the intergalactic race. It's within reach. But first you have to complete one last task and then a small reward awaits you. To do this you have to open all of the 24 doors. What could that mean?

You will need: Hidden door 24, Advent calendar box, pen

2ND CLUE

'Open all 24 doors' means the following: Fold the entire top surface with all 24 doors upwards so that you can look at the open compartments with all the rooms. Do you remember where you visited first? Go back to Room 1 and examine the bridge just to the left of it. There is a letter hidden there. Visit each room one at a time in the correct order and write down the letters you find.

SOLUTION

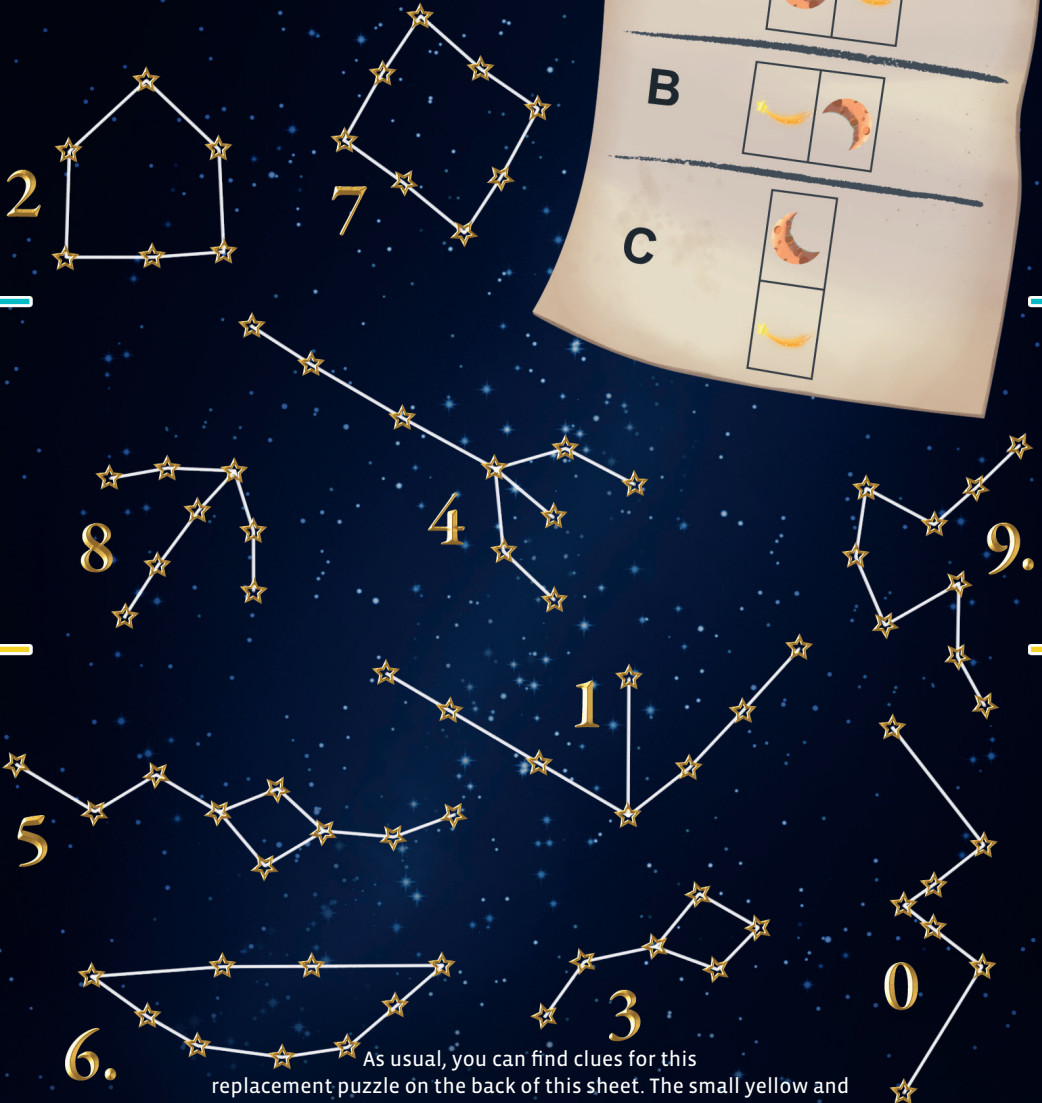
If you visit all the rooms again in chronological order (and always note the letter that is hidden on the bridge to the left, you will receive the following message: TAKE EVERYTHING OUT OF THE BOX

What are you waiting for? Do as it says! Everything has to come out – this is the only way you will discover your gift. On the bottom of the drawer you will find a sheet of stickers to remind you of the adventure you have completed.

**We would like to offer hearty congratulations to you at this point.
You did a fabulous job!**

Now, you probably want to know how the story of the intergalactic race ends. Well, then pick up the story book and read the ending.

The ultimate REPLACEMENT RIDDLE



As usual, you can find clues for this replacement puzzle on the back of this sheet. The small yellow and light blue markings on the page edge will help you fold the sheet to find the correct hint. Fold the sheet as usual to find the right clues – yellow is the first clue and blue is the second. You will find the solution in the red section. What makes the replacement riddle ‘ultimate’? You can use it as a replacement for two different riddles. If you solve it as a replacement for **riddle 8**, you can get started right away. If you are using it as a replacement for **riddle 16**, also note the green box on the back of this sheet. Important: Don’t throw away the riddle after solving it, you might still need it.

ATTENTION: Only pay attention to this green box if you are using the riddle as a replacement for riddle 16. If you are, you will have to manipulate your result at the end. Add 2 to the second and third digits found, then you have the final code.

1ST CLUE

This riddle apparently has something to do with constellations. On the cover of the replacement riddle you will see many five-pointed stars in different and numbered arrangements. You can find these same stars on the backs of the two books. This is no coincidence.

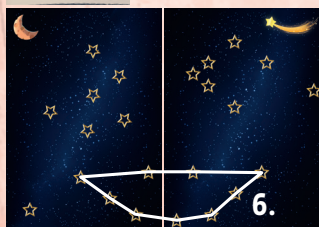
You will need: Penultimate page in the help book, back pages of the story and help books.

2ND CLUE

Look at the backs of the two books. In addition to many five-pointed stars, one of them shows a crescent moon and the other a shooting star. The moon and shooting star also appear on the parchment in the replacement puzzle. The two celestial bodies are placed next to or above each other in three different ways (A, B and C). Can you recreate these arrangements with the books? Maybe you can then recognize certain constellations.

SOLUTION

Place the backs of the books next to each other as suggested by the replacement riddle parchment. For A, place the help book on the left and the story book on the right. Then you can see one of the constellations across both blocks at the bottom, namely the number 6. For B you have to turn the help book upside down and place it to the right of the story book. You recognise constellation 4. For C, place the books one above the other and you should recognise constellation 0. The code is therefore **640**.



Enter the code on the decoder table and then follow the arrows on the back.

You will reach the door with these symbols:

Write a **9** in the space on this door.

ATTENTION: If you solved this riddle as a replacement for riddle 16, you have to add 2 to the second and third digits of the code. The code is therefore **662**.

You will reach the door with these symbols:

Write a **17** in the space on this door