

# THE DEIMOS ADVENTURE [3]

Your team reaches a small crevice and you can hardly believe your eyes: the bluish substance seems to have electro-viscous properties! One minute it seems to be solid and the next it flows slowly between the stones. You need the right tools to be able to collect it. **No trick may start with a blue or a rocket card.**

**No trick can begin with**

**C1**



As soon as it hits the bottom of your container, the liquid settles into a solid form. Dr. Cranston will take you to the chemist T. Kwan to get her opinion on the strange phenomenon. Whilst there, she asks you to examine a blinding light in the crevice that has overloaded her optical sensors. **A 1-card must win at least two 9-cards.**

**C2**



**wins 2**



You reduce the absorption capacity of your sensors so that, bit by bit, you are able to scan the crevice and locate the source. Even with your technical adaptations, your display is still showing a bright yellow object. Slowly and carefully you reset your machines. **You may only start completing tasks from the 3rd trick onwards. If successful, try again completing tasks but only from the 4th trick onwards. How far will you get?**



**C3**



THE  
**CREW**



**Total**